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Ayito,

a [WinBoard](#) and later [UCI](#) and [Chess960](#) compliant chess engine written by [Jaime Benito de Valle Ruiz](#) in [C++](#), first released in May 2004 ^[1]. Ayito played the [Chess960CWC 2005](#) in [Mainz](#), the [DOCCC 2005](#) in [Leiden](#) and the [CPT 2008](#) in [Hoogstraten-Wortel](#).

Selected Games

[DOCCC 2005](#), round 8, [Ayito](#) - [Neurosis](#) ^[2]

```
[Event "DOCCC 2005"]  
[Site "Leiden NED"]  
[Date "2005.11.13"]  
[Round "08"]  
[White "Ayito"]  
[Black "Neurosis"]  
[Result "1-0"]
```

```
1.d4 g6 2.e4 Bg7 3.Nc3 d6 4.Bg5 h6 5.Be3 Nf6 6.Nf3 O-O 7.h3 Kh7 8.Be2  
b6 9.O-  
O Bb7 10.Bd3 Nbd7 11.Qe2 c5 12.Ba6 Bxa6 13.Qxa6 cxd4 14.Bxd4 Qc8  
15.Qb5 e5 16.Be3 Nc5 17.Bxc5 bxc5 18.b3 Rb8 19.Qe2 Qc6 20.Rfd1 Rfd8  
21.Qc4 Rd7 22.a3 Rbd8 23.Nd5 a6 24.Nxf6+ Bxf6 25.Rd5 Rc8 26.Rad1 Kg7  
27.Nd2 Be7 28.Qc3 f6 29.h4 h5 30.Nc4 Rcd8 31.Qg3 Kh7 32.f4 Rc7 33.R1d3  
Rcd7 34.Qf2 exf4 35.Qxf4 Kg7 36.Rg3 Kf7 37.Rd1 Re8 38.Rf1 Rf8 39.e5 Ke  
8
```

40.Qh6 d5 41.exf6 Bxf6 42.Ne5 Bg7 43.Rxf8+ Bxf8 44.Qf4 Qb7 45.Nxd7 Qxd7
46.Rxg6 Qe7 47.Kf2 Qe4 48.Qxe4+ 1-0

Forum Posts

- [Ayito: A new Winboard engine. But this one is unique....](#) by [Jaime Benito de Valle Ruiz](#), [Winboard Forum](#), May 07, 2004
- [Ayito: A new Winboard engine. But this one is unique....](#) by [Jaime Benito de Valle Ruiz](#), [CCC](#), May 07, 2004

External Links

- [Ayito](#) from [WBEC Ridderkerk](#)
- [Ayito 0.2.994](#) in [KCEC](#)
- [Ayito 0.2.994](#) in [CCRL 40/40](#)
- [The chess games of Ayito](#) from [chessgames.com](#)

References

1. [^ Ayito: A new Winboard engine. But this one is unique....](#) by [Jaime Benito de Valle Ruiz](#), [CCC](#), May 07, 2004
2. [^ Downloads | Open Dutch Computer Chess Championships | Games](#), [CSVN](#)

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Jaime Benito de Valle Ruiz	Apr 7, 2016

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