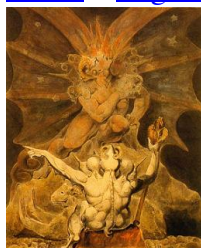


[Home](#) * [Engines](#) * **Bestia**



[Number of the beast](#) ^[6]

Bestia,

a [Chess Engine Communication Protocol](#) compliant chess engine written by [George Lyapko](#) in [Pascal](#) and compiled with [Delphi](#) ^[1], first released in July 2000 ^[2], with executables to run under [Windows](#), and more recently, to [x86-64 Mac OS](#) ^[3]. Beside the [transposition table](#), Bestia features a [pawn hash table](#), and is able to [learn](#) from its failures ^{[4] [5]}.

Bestia participated at three [Hungarian Chessprogram Open](#), and won two times operated by [Gábor Szöts](#), the [MASPV 2001](#) and the [MASPV 2003](#), both with a 100% score.

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[MASPV 2003](#), round 4, [Bestia](#) - [Merlin](#) ^[7] [Gábor Szőts](#) and [Balázs Jákó](#) ^[8]

```
[Event "MASPV 2003"]
[Site " Sopron, Hungary"]
[Date "2003.04.19"]
[Round "4"]
[White "Bestia_094"]
[Black "Merlin"]
[Result "1-0"]
```

```
1.d4 d6 2.e4 g6 3.Nc3 Nf6 4.Be3 a6 5.Nf3 Bg7 6.a4 Nbd7 7.Bc4 O-O 8.e5
dxe5 9.dxe5 Ng4 10.e6 Nde5 11.exf7+ Nxf7 12.Ng5 Qxd1+ 13.Rxd1 Ne5
14.Bd5 c6 15.Bb3 Kh8 16.O-O Nhg5 17.Bxg5 Bg4 18.f3 Bxf3 19.gxf3 Nxf3+
20.Rxf3 Rxf3 21.Bxe7 Re8 22.Rd7 Bxc3 23.bxc3 b6 24.Kg2 Rf5 25.Be6 Rf4
26.Bg5 Rff8 27.Bf7 Rxf7 28.Rxf7 Kg8 29.Rf6 Rc8 30.Be3 b5 31.a5 Kg7
32.Rd6 Kg8 33.Kf3 Rf8+ 34.Ke2 Rc8 35.Rd7 Re8 36.Ra7 Re4 37.Rxa6 Kf7
38.Rxc6 Ke8 39.Rb6 Ra4 40.Rxb5 Kd7 41.Kd3 Ra1 42.Rb7+ Kc8 43.Ra7 h5
44.a6 Kb8 45.Rb7+ Ka8 46.Rb6 Rd1+ 47.Ke2 Rd8 48.Rxg6 Rh8 49.h4 Kb8
50.a7+ Ka8 51.Bd4 Rf8 52.Rg5 Re8+ 53.Kd3 Rf8 54.c4 Rf3+ 55.Ke4 Rf8
56.Rxh5 Rc8 57.Re5 Rg8 58.h5 Rg4+ 59.Kd3 Rg3+ 60.Be3 Rg8 61.h6 Rc8
62.h7 Rh8 63.Rb5 1-0
```

See also

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Forum Posts

- [New WB engine "Bestia" available for download](#) by [George Lyapko](#), [Winboard Forum](#), July 05, 2000
- [Surprising result from Bestia v0.2d](#) by [George Lyapko](#), [Winboard Forum](#), September 06, 2000
- [Bestia v0.3d available](#) by [George Lyapko](#), [Winboard Forum](#), September 26, 2000
- [Bestia lives up to its name](#) by [Dann Corbit](#), [Winboard Forum](#), January 31, 2001
- [Bestia 0.3H verses Quark 1.15 Alpha](#) by [Dann Corbit](#), [Winboard Forum](#), February 05, 2001 » [Quark](#)
- [Bestia 0.8 available for download](#) by [George Lyapko](#), [Winboard Forum](#), July 20, 2001
- [Commented games Utzinger-Bestia 0.8 \[40'/40\] 1-0](#) by [Kurt Utzinger](#), [CCC](#), November 27, 2001
- [Stalemate trap\(SOS-Delfi\)](#) by [George Lyapko](#), [Winboard Forum](#), December 18, 2001 » [Stalemate](#), [Test-Positions](#), [SOS](#), [Delfi](#)
- [Which is the strongest Delphi chess program?](#) by [Andreas Herrmann](#), [Winboard Forum](#), March 14, 2002 » [Delphi](#)
- [Bestia 0.90 vs Ufim 3.02 \(1\) 120'/40 \(1/2\) Commented game](#) by [Kurt Utzinger](#), [Winboard Forum](#), March 04, 2003 » [Ufim](#)
- [Bestia 0.90 vs Ufim 3.02 \(3\) 120'/40 \(1-0\) Commented game](#) by [Kurt Utzinger](#), [Winboard Forum](#), March 07, 2003
- [Bestia 0.90 vs Ufim 3.02 \(5\) 120'/40 \[0-1\] Commented game](#) by [Kurt Utzinger](#), [Winboard Forum](#), March 08, 2003
- [Ufim 3.02 vs Bestia 090 \(8\) 120'/40 \[1-0\] Commented game](#) by [Kurt Utzinger](#), [Winboard Forum](#), March 10, 2003
- [MASPV results - The champion is Bestia!](#) by [Gábor Szöts](#), [Winboard Forum](#), April 22, 2003 » [MASPV 2003](#)
- [Olympiads 2004 : Bestia Nationality](#) by [Nicolas Normand](#), [Winboard Forum](#), March 08, 2004
- [Re: How is learning triggered?](#) by [George Lyapko](#), [Winboard Forum](#), May 25, 2006

External Links

Chess Engine

- [Free Winboard engine Bestia](#)
- [Free Winboard engine Bestia](#) from [Wayback Machine](#)
- [Bestia](#) from [WBEC Ridderkerk](#)
- [Bestia 0.90](#) in [CCRL 40/4](#)
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- [The Beast, List of Doctor Who villains from Wikipedia](#)

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1. [^](#) [MASPV 2001](#)
2. [^](#) [New WB engine "Bestia" available for download](#) by [George Lyapko](#), [Winboard Forum](#), July 05, 2000
3. [^](#) [Chess Engine List](#) from [Ron Murawski's Computer-Chess Wiki](#)
4. [^](#) [Re: How is learning triggered?](#) by [George Lyapko](#), [Winboard Forum](#), May 25, 2006
5. [^](#) [Bestia](#) from [WBEC Ridderkerk](#)
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