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[Black Bishop](#) ^[2]

BlackBishop,
a free [Chess Engine](#)
[Communication Protocol](#) and [UCI](#)
compatible chess engine by
[Andreas Herrmann](#) written in
[Delphi](#), first released in April 2004
^[1]. BlackBishop evolved from his
former engine [Holmes](#) , and applies
[NegaScout](#) with [null move](#) and
[futility pruning](#), and [lazy evaluation](#)
, maintains [Attack tables](#) for [king](#)
[safety](#) and other [evaluations](#), and
performs [move generation](#) with the
help of [piece tables](#). BlackBishop
was most active in 2004, playing
the [IPCCC 2004](#) and [CCT6](#).

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- [BlackBishop 0.470](#) by [Andreas Herrmann](#), [Winboard Forum](#), November 13, 2006
- [BlackBishop 1.0](#) by [Andreas Herrmann](#), [Winboard Forum](#), June 07, 2009

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Misc

- [Black Bishop \(disambiguation\)](#) from [Wikipedia](#)

References

1. [^] [BlackBishop](#) from [WBEC Ridderkerk](#)
2. [^] [Illustration](#) of [Euplectes gierowii ansorgei](#) by [J. G. Keulemans](#) (1899), [Black Bishop](#) from [Wikipedia](#)

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