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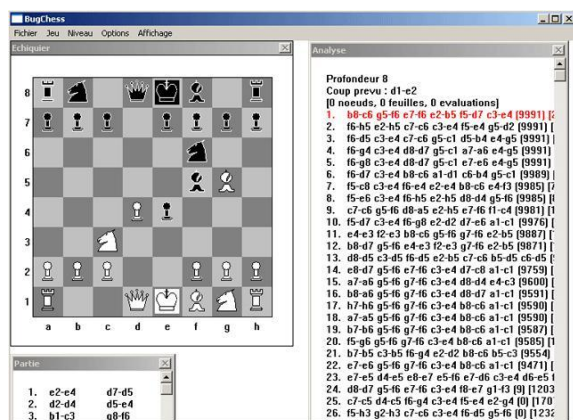
[Home](#) \* [Engines](#) \* **BugChess FR**

### BugChess,

a family of chess programs written by programmer [François Karr](#) and chess expert [Jean-Philippe Karr](#).

The early Bugchess versions starting in 1996 running under [MS-DOS](#) <sup>[1]</sup> and [Windows](#) were compiled with [Borland C++](#) <sup>[2]</sup> and had their own [GUI](#).

## Screenshot



BugChess [GUI](#) <sup>[3]</sup>

## BugChess2

**BugChess2** is a [WinBoard](#) compliant chess engine written in [C++](#). It was a complete rewrite and has no code in common with BugChess, and features a [parallel search](#) to utilize multiple processors. BugChess2 was first released in May 2006 <sup>[4]</sup>, and played a strong [WCRCC 2008](#) Annual ACCA World Computer Rapid Chess Championship.

## Selected Games

[WCRCC 2008](#), round 14, [BugChess2](#) - [Rybka](#) <sup>[5]</sup>

```
[Event "WCRCC 2008"]
[Site "Internet Chess Club"]
[Date "2008.06.22"]
[Round "14"]
[White "BugChess2"]
[Black "Rybka"]
[Result "1/2-1/2"]
```

```
1.e4 c5 2.Nc3 d6 3.Nf3 Nf6 4.e5 dxe5 5.Nxe5 a6 6.a4 Qc7 7.d4 e6 8.Be3
Nbd7
9.Nc4 cxd4 10.Qxd4 Bc5 11.Qf4 Qxf4 12.Bxf4 Nd5 13.Nxd5 exd5 14.Nd6+ Ke
7
15.Nxc8+ Rhxc8 16.O-O-
O Nf6 17.f3 b5 18.axb5 axb5 19.Bxb5 Ra5 20.Bd3 Bb4
21.c3 d4 22.c4 Nd5 23.Bg5+ Ke6 24.Kc2 Ne3+ 25.Bxe3 dxe3 26.Ra1 Rca8 27
.Rxa5
Rxa5 28.Be2 g5 29.h4 h6 30.hxg5 hxg5 31.g4 Ke5 32.Rh8 Kf4 33.Re8 Bd2 3
4.Re7
Kg3 35.Rxf7 Kf2 36.Kd3 Ra8 37.Rf5 Bc1 38.Rxg5 Bxb2 39.Rh5 Ra3+ 40.Kc2
Kxe2
41.Kxb2 Ra8 42.f4 Re8 43.Rh1 Kf3 44.f5 Kxg4 45.Kc2 Kf3 46.Kd1 Rd8+ 47.
Ke1
Ra8 48.Rh3+ Ke4 49.Rh7 Ra1+ 50.Ke2 Ra2+ 51.Kd1 Kd4 52.Rd7+ Kxc4 53.f6
Rf2
54.f7 Kc5 55.Ke1 Kb6 56.Rd6+ Kb5 57.Rd7 Kc5 58.Kd1 Kc6 59.Rd3 Rxf7 60.
Ke2
Re7 61.Rxe3 1/2-1/2
```

## Namesake

- [BugChess](#) by [Erik van het Hof](#) and [Hermen Reitsma](#)

## Forum Posts

- [BugChess 2 bug](#) by [Gábor Szots](#), [Winboard Forum](#), July 26, 2007
- [BugChess2 1.5.2 is out !](#) by [François Karr](#), [CCC](#), October 15, 2007
- [BugChess2 1.6.3 is out !](#) by [François Karr](#), [CCC](#), November 04, 2008
- [BugChess2 1.6.4 released !](#) by [François Karr](#), [CCC](#), November 05, 2009
- [BugChess2 1.9 available \(SMP\)](#) by [François Karr](#), [CCC](#), April 29, 2011
- [SWCR: BugChess2 1.9 x64 test finished, +42 ELO](#) by [Frank Quisinsky](#), [CCC](#), June 10, 2011

## External Links

- [BugChess2](#) from [WBEC Ridderkerk](#)
- [BugChess2 1.5.2](#) in [KCEC](#)
- [BugChess2 1.9 64-bit 4CPU](#) in [CCRL 40/4](#)
- [BugChess2 1.9 64-bit](#) in [CCRL 40/40](#)

## References

1. [^ CSVNP8 supplement site 1999](#)
2. [^ Re: Programming language](#) by [Dann Corbit](#), [Winboard Forum](#), September 04, 2001
3. [^ Septober - Computerschach](#) by [Herbert Marquardt](#)
4. [^ BugChess2](#) from [WBEC Ridderkerk](#)
5. [^ 2008 Second Annual ACCA World Computer Chess Championships - Results - PGN download](#)

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