

[Home](#) * [Engines](#) * [CPW-Engine](#) * **Book.h**

This is the header file for [CPW-Engine book](#)

```
void readBookFile();
void book_addline( int line_no, char * movestring);
int book_add( char * movestring);
int book_present( char * movestring );
int book_getMaxFreq();
void book_loadInternal();
```

[Up one Level](#)