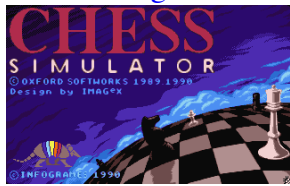


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Chess Simulator <sup>[2]</sup>

### Chess Simulator,

a [commercial chess program](#) developed by [Chris Whittington](#) in 1989/90, marketed by his company [Oxford Softworks](#). The program was similar to his [Chess Player 2150](#) program, and ran on various most [68000](#) based platforms, like [Atari ST](#) and [Commodore Amiga](#), and was also ported to run on [8086 PCs](#). According to [Thorsten Czuh](#), Chess Simulator used a [selective Shannon Type B Strategy](#), with its immanent affinity to blunder once in a game <sup>[1]</sup>. Chess Simulator played the [WMCCC 1990](#) in [Lyon](#).

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## External Links

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- [Atari ST Falcon Chess Simulator](#)
- [Chess Simulator for ST - GameSpot](#)

## References

1. [^ Oldie-Artikel 4](#) by [Thorsten Czub](#)
2. [^ Atari ST Falcon Chess Simulator](#)

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