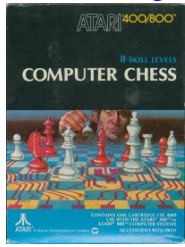


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Computer Chess Box ^[3]

Computer Chess, (Atari Chess, CXL-4009) a cartridge chess program for [Atari 8-bit](#) home computers by [Larry Wagner](#) (Game AI, with the help of [Julio Kaplan](#) ^[1]) and [Bob Whitehead](#), initially the development version or prototype of [Video Chess](#), released for the Atari 2600 in 1978 ^[2]. In 1979 a revised version of the program was released by [Atari](#) as *Computer Chess*, adapted for the Atari 400/800. A [joystick](#) was used to move the pieces.

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- [Len Lindsay](#) (1980). *The Consumer Computer Atari Chess*. [Compute!](#), May/June 1980, No. 4, [pdf](#) from the [Internet Archive](#)

External Links

- [Atari 800XL - Old Computer Chess Games Collection - Computer Chess](#) by [The Spacious Mind](#)
- [Computer Chess - AtariProtos.com](#)
- [AtariAge - Atari 800/XL/XE - Computer Chess \(Atari\)](#)

References

1. [^ Tekla E. Perry, Paul Wallich \(1983\). Design case history: the Atari Video Computer System. IEEE Spectrum, March 1983, "Doing the 'impossible': chess"](#)
2. [^ Computer Chess - AtariProtos.com](#)
3. [^ AtariAge - Atari 800/XL/XE - Computer Chess \(Atari\), Box Image](#)

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