

Table of Contents

[Advances](#)

[Advances in Computer Chess](#)

[Advances in Computer Games](#)

[Computer and Games](#)

[Workshops](#)

[Computer Chess Workshops](#)

[Heuristic Programming in AI](#)

[Computer Games Workshops](#)

[ECAI Workshops](#)

[Game Programming Workshops](#)

[IFIP Congress](#)

[IJCAI](#)

[Miscellaneous](#)

[See also](#)

[External Links](#)

[References](#)

[Home](#) * **Conferences**

Advances

Advances in Computer Chess, in 1999 renamed in **Advances in Computer Games** are conferences organized by the [ICCA](#), in 2002 renamed the [ICGA](#).

Advances in Computer Chess

- [Advances in Computer Chess 1](#) 1975, [Oxford, England, UK](#)
- [Advances in Computer Chess 2](#) 1978, [Edinburgh, Scotland, UK](#)
- [Advances in Computer Chess 3](#) 1981, [London, UK](#)
- [Advances in Computer Chess 4](#) 1984, [London, UK](#)
- [Advances in Computer Chess 5](#) 1987, [Noordwijkerhout, The Netherlands](#)
- [Advances in Computer Chess 6](#) 1990, [London, UK](#)
- [Advances in Computer Chess 7](#) 1993, [Maastricht, The Netherlands](#)
- [Advances in Computer Chess 8](#) 1996, [Maastricht, The Netherlands](#)

Advances in Computer Games

- [Advances in Computer Games 9](#) 1999, [Paderborn, Germany](#)
- [Advances in Computer Games 10](#) 2003, [Graz, Austria](#)
- [Advances in Computer Games 11](#) 2005, [Taipei, Taiwan](#)
- [Advances in Computer Games 12](#) 2009, [Pamplona, Spain](#)
- [Advances in Computer Games 13](#) 2011, [Tilburg, The Netherlands](#)
- [Advances in Computer Games 14](#) 2015, [Leiden, The Netherlands](#)
- [Advances in Computer Games 15](#) 2017, [Leiden, The Netherlands](#) ^[1]

Computer and Games

- [CG 1998, Tsukuba, Japan](#)
- [CG 2000, Hamamatsu, Japan](#)
- [CG 2002, Edmonton, Alberta, Canada](#)
- [CG 2004, Ramat-Gan, Israel](#)
- [CG 2006, Turin, Italy](#)
- [CG 2008, Beijing, China](#)
- [CG 2010, Kanazawa, Japan](#)
- [CG 2013, Yokohama, Japan](#)
- [CG 2016, Leiden, The Netherlands](#)
- [CG 2018, Taiwan](#)

Workshops

Computer Chess Workshops

- [Selective Search versus Brute Force - WCCC 1986, Cologne, West Germany](#)
- [New Directions in Game Tree Search - WCCC 1989, Edmonton, Alberta, Canada](#)
- [The Impact of Computer Chess on AI Research - WCCC 1992, Madrid, Spain](#)

Heuristic Programming in AI

- [Heuristic Programming in AI 1](#), [1st Computer Olympiad](#) 1989, [London](#), [UK](#)
- [Heuristic Programming in AI 2](#), [2nd Computer Olympiad](#) 1990, [London](#), [UK](#)
- [Heuristic Programming in AI 3](#), [3rd Computer Olympiad](#) 1991, [Maastricht](#), [The Netherlands](#)

Computer Games Workshops

- [CGW 1992](#), [4th Computer Olympiad](#), [London](#), [UK](#)
- [CGW 2000](#), [5th Computer Olympiad](#), [London](#), [UK](#)
- [CGW 2001](#), [6th Computer Olympiad](#), [Maastricht University](#), [The Netherlands](#)
- [CGW 2002](#), [7th Computer Olympiad](#), [Maastricht University](#), [The Netherlands](#)
- [CGW 2007](#), [12th Computer Olympiad](#), [Amsterdam](#), [The Netherlands](#)

ECAI Workshops

Computer Game Workshops at the [European Conference on Artificial Intelligence](#)

- [ECAI CGW 2008](#), [Patras](#), [Greece](#)
- [ECAI CGW 2012](#), [Montpellier](#), [France](#)
- [ECAI CGW 2014](#), [Prague](#), [Czech Republic](#)

Game Programming Workshops

[Hakone Seminar House](#), [Hakone](#), [Kanagawa](#), [Japan](#)

- [1st Game Programming Workshop](#), October 21-23, 1994
- [2nd Game Programming Workshop](#), September 23-25, 1995
- [3rd Game Programming Workshop](#), September 20-22, 1996
- [4th Game Programming Workshop](#), October 9-11, 1997
- [5th Game Programming Workshop](#), October 15-17, 1999
- [6th Game Programming Workshop](#), October 26-28, 2001
- [7th Game Programming Workshop](#), November 11-15, 2002
- [8th Game Programming Workshop](#), November 7-9, 2003
- [9th Game Programming Workshop](#), November 12-14, 2004
- [10th Game Programming Workshop](#), November 18-20, 2005
- [11th Game Programming Workshop](#), November 10-12, 2006
- [12th Game Programming Workshop](#), November 9-11, 2007
- [13th Game Programming Workshop](#), November 7-9, 2008
- [14th Game Programming Workshop](#), November 13-15, 2009
- [15th Game Programming Workshop](#), November 12-14, 2010
- [16th Game Programming Workshop](#), October 4-6, 2011
- [17th Game Programming Workshop](#), November 9-11, 2012

- [18th Game Programming Workshop](#), November 8-10, 2013
- [19th Game Programming Workshop](#), November 7-9, 2014
- [20th Game Programming Workshop](#), November 6-8, 2015
- [21st Game Programming Workshop](#), November 4-6, 2016
- [22nd Game Programming Workshop](#), November 10-12, 2017

IFIP Congress

[IFIP](#) World Computer Congress ^[2]

| Edition | Year | Location | Related |
|---------|--------------------------|---|---|
| 1. | 1959 | Paris , France | |
| 2. | 1962 | Munich , West Germany | |
| 3. | 1965 | New York City , New York , USA | |
| 4. | 1968 | Edinburgh , Scotland , UK | Lancaster , Mac Hack VI |
| 5. | 1971 | Ljubljana , Yugoslavia | |
| 6. | 1974 | Stockholm , Sweden | WCCC 1974 |
| 7. | 1977 | Toronto , Canada | WCCC 1977 |
| 8. | 1980 | Tokyo , Japan & Melbourne , Australia | |
| 9. | 1983 | Paris, France | |
| 10. | 1986 | Dublin , Ireland | |
| 11. | 1989 | San Francisco , USA | |
| 12. | 1992 | Madrid , Spain | |
| 13. | 1994 | Hamburg , Germany | |
| 14. | 1996 | Canberra , Australia | |
| 15. | WCC 1998 | Vienna , Austria and Budapest , Hungary | |
| 16. | WCC 2000 | Beijing , China | |

- | | | |
|-----|---------------------------------|---|
| 17. | <u>WCC 2002</u> | <u>Montréal, Québec,</u> Canada |
| 18. | <u>WCC 2004</u> | <u>Toulouse,</u> France |
| 19. | <u>WCC 2006</u> | <u>Santiago,</u> Chile |
| 20. | <u>WCC 2008</u> | <u>Milan,</u> Italy |
| 21. | <u>WCC 2010</u> | <u>Brisbane,</u> Queensland, Australia |
| 22. | <u>WCC 2012</u> | <u>Amsterdam,</u> The Netherlands |

IJCAI

[International Joint Conferences on Artificial Intelligence](#) ^[3] :

- [1. IJCAI 1969, Washington, D.C., USA](#)
- [2. IJCAI 1971, London, UK](#)
- [3. IJCAI 1973, Stanford, California, USA](#)
- [4. IJCAI 1975, Tbilisi, Georgia, USSR](#)
- [5. IJCAI 1977, Cambridge, Massachusetts, USA](#)
- [6. IJCAI 1979, Tokyo, Japan](#)
- [7. IJCAI 1981, Vancouver, British Columbia, Canada](#)
- [8. IJCAI 1983, Karlsruhe, West Germany](#)
- [9. IJCAI 1985, Los Angeles, California, USA](#)
- [10. IJCAI 1987, Milan, Italy](#)
- [11. IJCAI 1989, Detroit, Michigan, USA](#)
- [12. IJCAI 1991, Sydney, New South Wales, Australia](#)
- [12. IJCAI 1991](#)
- [12. IJCAI 1991](#)
- [13. IJCAI 1993, Chambéry, France](#)
- [13. IJCAI 1993](#)
- [13. IJCAI 1993](#)
- [14. IJCAI 1995, Montréal, Québec, Canada](#)
- [14. IJCAI 1995](#)
- [14. IJCAI 1995](#)
- [14. IJCAI 1995](#)
- [15. IJCAI 1997, Nagoya, Japan](#)

- [15. IJCAI 1997](#)
- [16. IJCAI 1999, Stockholm, Sweden](#)
[16. IJCAI 1999](#)
[16. IJCAI 1999](#)
- [17. IJCAI 2001, Seattle, Washington, USA](#)
[17. IJCAI 2001](#)
- [18. IJCAI 2003, Acapulco, Mexico](#)
[18. IJCAI 2003](#)
[18. IJCAI 2003](#)
- [19. IJCAI 2005, Edinburgh, Scotland, UK](#)
- [20. IJCAI 2007, Hyderabad, India](#)
[20. IJCAI 2007](#)
[20. IJCAI 2007](#)
- [21. IJCAI 2009, Pasadena, California, USA](#)
[21. IJCAI 2009](#)
[21. IJCAI 2009](#)
- [22. IJCAI 2011, Barcelona, Catalonia, Spain](#)
- [23. IJCAI 2013, Beijing, China](#)
- [24. IJCAI 2015, Buenos Aires, Argentina](#)
- [25. IJCAI 2016, New York City, New York, USA](#)
- [26. IJCAI 2017, Melbourne, Australia](#)

Miscellaneous

- [ACM Annual Conference - Archive](#)
- [The Machine Intelligence series](#) founded by [Donald Michie](#) who convened the first International Machine Intelligence Workshop at Edinburgh in 1965
- [Algorithmic Combinatorial Game Theory](#), February 2002, [Dagstuhl Seminars](#)
- [Workshop Jena 2008: Analysis, Design, and Programming of Games](#) pictorial report by [Ingo Althöfer](#) with [Chrilly Donninger](#), [Stefan Meyer-Kahlen](#), [Frank Schneider](#) and [Eiko Bleicher](#) et al.
- [Workshop Chess and Mathematics](#) 2008, Dresden Germany

See also

- [ICGA](#)
- [TAAI](#)
- [TCGA](#)

External Links

- [Academic conference from Wikipedia](#)
- [Conference \(disambiguation\) from Wikipedia](#)
- [Proceedings from Wikipedia](#)
- [Workshop \(disambiguation\) from Wikipedia](#)

- [The Conference of the Birds from Wikipedia](#)
- [Dave Holland](#) Quartet - [Conference Of The Birds](#) (1973), [YouTube](#) Video
[Dave Holland](#), [Sam Rivers](#), [Anthony Braxton](#), [Barry Altschul](#)

References

1. [^ Fifteenth International Conference on Advances in Computer Games 2017](#)
2. [^ dblp: IFIP Congress](#)
3. [^ International Joint Conference on Artificial Intelligence \(IJCAI\)](#) from [The DBLP Computer Science Bibliography](#)

[Up one Level](#)