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David Norris <sup>[2]</sup>

**David C. Norris**, an American electrical engineer, software developer, computer games and chess programmer, [industrial and organizational psychologist](#), and senior vice president of engineering at [Inovalon](#). From 1984 until 2009, David Norris served in multiple capacities at [Microsoft](#) and was selected as a leader in the Microsoft Engineering Excellence group, where he developed and promulgated best practices in software development processes, techniques, and tools <sup>[1]</sup>.

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## Games

In the late 80s, a group of MS developers including Norris believed that, in order for [Windows](#) to succeed, a grassroots effort to create simple but fun entertainment titles needed to be made, and thus "Bogus Software" was born <sup>[3]</sup>. Dave Norris authored the [Mahjongg](#) game [Taipei](#) <sup>[4]</sup> <sup>[5]</sup>, released as part of the first [Microsoft Entertainment Pack](#) in 1989, and the chess program [Ziggurat](#), which has been under development since its first release as **WinChess** <sup>[6]</sup> and **Windows Chess** in the MS Entertainment Pack. To practice his programming skills and to keep his mind sharp, Dave Norris has recently re-written Ziggurat from the ground up, further under active development with the goal to enter the [World Computer Chess Championship](#).

## External Links

- [The Agile Executive](#) by David Norris
- [David Norris at Inovalon](#)
- [David Norris, ACP | LinkedIn](#)

## References

1. [^ David Norris at Inovalon](#)
2. [^ Blogger: David Norris](#)
3. [^ Bogus Software](#)
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