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**ECE**, (Easy Chess Engine)

an [UCI](#) compliant chess engine written by [Luigino Viscione](#) in [C++](#), first released in February 2004 <sup>[1]</sup>.  
ECE played the [3rd Chess Computer Cup 2008](#) with 4/6.

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## References

1. <sup>^</sup> [ECE](#) from [WBEC Ridderkerk](#)

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