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Garbochess-JS,

a [JavaScript open source chess engine](#) using [web worker](#), developed by [Gary Linscott](#) ^[1]. Garbochess-JS evolved from the early [C#](#) version of [Garbochess](#) aka *Silverlight Chess* ^[2] for the [Microsoft Silverlight](#) framework ^[3], and the intermediate *Ajax Chess*, which doesn't apply [Ajax](#) techniques but client JavaScript ^[4].

Features

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Forum Posts

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- [Ajax Chess 2.0](#) by [Gary](#), [CCC](#), June 16, 2010
- [Ajax Chess 3.0](#) by [Gary](#), [CCC](#), July 01, 2010
- [Ajax Chess 4.0](#) by [Gary](#), [CCC](#), July 14, 2010
- [GarbochessJS updated](#) by [Gary](#), [CCC](#), December 08, 2012
- [Re: Engine In Javascript](#) by [glinscott](#), [OpenChess Forum](#), July 23, 2013

External Links

- [GarboChess Javascript](#)
- [glinscott/Garbochess-JS • GitHub](#)

References

1. [^ GarboChess Javascript](#)
2. [^ Re: Microsoft Silverlight Chess](#) by [Gary](#), [CCC](#), October 01, 2007
3. [^ Gary Linscott's Home Page - Chess Programs](#), slchess.zip, GarboChess.cs
4. [^ Re: Ajax chess](#) by [Gary](#), [CCC](#), February 20, 2010

5. [^] based on [Garbochess-JS/garbochess.js at master · glinscott/Garbochess-JS · GitHub](#)

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