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Gk

Gk, (GKJunior)
a [Chess Engine Communication Protocol](#) compliant [open source chess engine](#) under the [GNU General Public License](#), written by [Tijs van Dam](#) in [C++](#), first released in May 2003 ^[1], while its private forerunner GKJunior already played at [Internet Chess Club](#) in the late 90s ^{[2] [3]}.

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Description

Bitboard Infrastructure

As [bitboard](#) engine, Gk [generates moves](#) with the typical [serialization loops](#) on move target sets, and uses [Brian Kernighan's population count](#) to determine the cardinality of sets.

Rotated Indices

Gk applies [rotated indices](#) with 1/2 MiB pre-initialized lookup tables to determine [sliding piece attacks](#), indexed by square and [8-bit line occupancy](#) ^[4]:

```
BitBoard diag_h1_attack[64][256];
BitBoard diag_a1_attack[64][256];
BitBoard diag_file_attack[64][256];
BitBoard diag_rank_attack[64][256];
```

Rather than keeping the [rotated occupancies](#) inside [rotated bitboards](#), a deconcentrated data structure of unsigned integer arrays is used keeping 8-bit occupancies for each enumerated line of either 8 [ranks](#) / [files](#) or 15 [diagonals](#) / [anti-diagonals](#), [incrementally updated](#) during [make](#) and [unmake move](#) ^[5]:

```
unsigned diag_h1_occ[15];
unsigned diag_a1_occ[15];
unsigned diag_file_occ[8];
unsigned diag_rank_occ[8];

INLINE BitBoard AttacksDiagA1(int square) {
    return diag_a1_attack[square][diag_a1_occ[DiagA1DiagNum(square)]];
}

INLINE int DiagA1DiagNum(int square) {
    return 7-Rank(square)+File(square);
}
```

BitScan

[BitScan](#) is either implemented in 32-bit [x86 Assembly](#), or with 16-bit indexed, 64K int lookup tables of 1/2 MiB and conditions for other architectures. FirstOne scans reverse, LastOne forward ^[6]:

```
int first_ones[65536];
```

```
int last_ones[65536];

INLINE int FirstOne(BitBoard b) {
#ifdef USE_ASM
ASM {
    bsr     edx, dword ptr b+4 // is there a 1 in the high word?
    mov     eax, 32
    jnz     11                // return FirstOne(hiword(b))+32
    bsr     edx, dword ptr b   // else return FirstOne(loword(b))
    xor     eax, eax
11:add     eax, edx
}
#else
    register U16 *x=(U16 *)(&b);
    if(x[3]) return first_ones[x[3]]+48;
    if(x[2]) return first_ones[x[2]]+32;
    if(x[1]) return first_ones[x[1]]+16;
    return first_ones[x[0]];
#endif
}

INLINE int LastOne(BitBoard b) {
#ifdef USE_ASM
__asm {
    bsf     eax, dword ptr b   // is there a 1 in the low word
    jnz     11                // then return LastOne(loword(b))
    bsf     eax, dword ptr b+4 // else return LastOne(hiword(b))+32
    add     eax,32
11:
}
#else
    register U16 *x=(U16 *)(&b);
    if(x[0]) return last_ones[x[0]];
    if(x[1]) return last_ones[x[1]]+16;
    if(x[2]) return last_ones[x[2]]+32;
    return last_ones[x[3]]+48;
#endif
}
```

Search

The [search](#) is [PVS alpha-beta](#) with [transposition table](#) inside an [iterative deepening](#) framework without [aspiration](#), maintaining the [principal variations](#) inside a "quadratic" [PV-table](#). [Selectivity](#) is realized by [null move Pruning](#), [check extensions](#), and [delta pruning](#) in [quiescence search](#). [History heuristic](#), [IID](#), [MVV-LVA](#) in conjunction with a [SEE swap routine](#) improve [move ordering](#) and delta pruning.

Evaluation

Gk's [evaluation](#) is rudimentary and restricts positional [scores](#) in the range of plus-minus one [pawn value](#) - at least it is very [lazy](#) if the [material balance](#) is outside the [alpha-beta window](#) by that margin. It considers [center control](#), [mobility](#), [development](#) and [too early queen](#), and some [pawn shield](#) and [castling right](#) related [king safety](#) stuff. The [cached pawn structure](#) evaluation takes [passers](#), [doubled](#) and [isolated pawns](#), and [pawns protecting each other](#) into account.

See also

- [Fortress](#)
- [GK 2100](#)
- [PK](#)

Forum Posts

- [Re: ICC Green List - Jan 3](#) by [Tijs van Dam](#), [CCC](#), January 04, 2000
- [Re: Can we use hash table at root?](#) by [Tijs van Dam](#), [CCC](#), February 01, 2000 » [Transposition Table](#), [Root](#)
- [Re: More programs added to my tournament](#) by Sergio Martinez, [Winboard Forum](#), December 27, 2003

External Links

Chess Engine

- [Tijs van Dam - Software](#)
- [Gk](#) from [WBEC Ridderkerk](#)

Misc

- [GK \(disambiguation\)](#) from Wikipedia
- [Garry Kasparov](#) from Wikipedia

References

1. [^] [Gk](#) from [WBEC Ridderkerk](#)
2. [^] [ICC Green List - Nov 29](#) by [Will Singleton](#), [CCC](#), November 29, 1999
3. [^] [ICC Green List - Jan 3](#) by [Will Singleton](#), [CCC](#), January 03, 2000

4. [^ Tijs van Dam - Software](#), gk-0.90.tar.gz / global.cpp
5. [^ Tijs van Dam - Software](#), gk-0.90.tar.gz / position.h
6. [^ Tijs van Dam - Software](#), gk-0.90.tar.gz / bitboard.h

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