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**HansDamf** is a [private chess program](#) by [Gerd Isenberg](#). While the name was initially intended for a new 64-bit chess engine still under development, it is actually a successor of 32-bit [IsiChess](#), using [MMX](#) and [SSE2 flood-fills](#) ala [DirGolem](#). The name is derived from [Hansdampf in allen Gassen](#), the German resembling of [Jack of all trades, master of none](#).

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