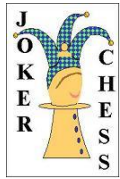


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Joker ^[4]

Joker,
a [Chess Engine Communication Protocol](#) compatible experimental chess program written by [Harm Geert Muller](#) for the purpose of trying out novel techniques, such as combining [depth-first](#) with [breadth-first](#) search algorithms, [deep futility pruning](#) ^[1], and [differentially maintained attack tables](#) and [Pawn-structure evaluation](#) ^[2]. In 2011, HGM stopped the work on Joker, and started a new engine named [Spartacus](#) instead, based on a 24x10 board ^[3].

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[DOCCC 2010](#), round 8, [HansDamf](#) - [Joker](#) ^[5]

[Event "DOCCC 2010"]
[Site "Leiden"]
[Date "2010.11.28"]
[Round "8"]
[White "HansDamf"]
[Black "Joker"]
[Result "0-1"]

1.d4 d5 2.c4 dxc4 3.Nf3 b5 4.e3 c6 5.a4 Nf6 6.Nc3 b4 7.Na2 e6 8.Bxc4 N
bd7
9.Bd2 a5 10.O-
O Bd6 11.Re1 Ne4 12.Bd3 Nxd2 13.Qxd2 Bb7 14.e4 e5 15.Rad1 O-O
16.b3 exd4 17.e5 Bb8 18.Qc2 g6 19.e6 fxe6 20.Nxd4 Qc7 21.g3 Ba7 22.Bxg
6 Ne5
23.Bh5 Bxd4 24.Rxd4 c5 25.Rh4 Rf5 26.Re3 Qc6 27.f3 c4 28.Bg4 Qb6 29.Qf
2 Rg5
30.Re2 Qxf2+ 31.Rxf2 Rxd4 32.fxd4 cxb3 33.Nc1 Nf3+ 34.Kf1 Nxd4 35.gxd4
Bd5
36.Rb2 Rf8+ 37.Ke2 Rf3 38.Nd3 Rh3 39.Nf2 Rxd2 40.Ke3 Rxd4 41.Kf4 Kf7 4
2.Kg3
Rh6 43.Kf4 Rf6+ 44.Ke5 Rf3 45.Nd1 Rd3 46.Nf2 Rc3 47.Rb1 Ke7 48.Nd1 Rg3
49.Nf2
Re3+ 50.Kd4 Re2 51.Nd1 Be4 52.Rxb3 Bc2 53.Rh3 Rd2+ 54.Kc4 Rxd1 55.Rh5
Rg1
56.Kd4 Rxd4+ 0-1

Namesake

- [Joker](#) by [Marc-François Baudot](#) and [Jean-Christophe Weill](#)
- [Joker](#) by [Manlio Morini](#)

See also

- [Comics](#)
- [Jester](#) by [Stéphane Nguyen](#)
- [Jester](#) by [Marty Franz](#)
- [KingSlayer](#)
- [Micro-Max](#)
- [Spartacus](#)

External Links

Chess Engine

- [Joker's ICGA Tournaments](#)
- [The Joker Chess Engine](#)

Misc

- [Joker disambiguation page from Wikipedia](#)
- [Joker \(playing card\) from Wikipedia](#)
- [Joker \(comics\) from Wikipedia](#)
- [Joker \(comic book\) from Wikipedia](#)
- [Anthony Newley - The Joker \(1965\)](#), [YouTube](#) Video

References

1. [^](#) [Deep Futility Pruning](#) by [Harm Geert Muller](#)
2. [^](#) [The Joker Chess Engine](#)
3. [^](#) [Re: Any joker1114w Updates?](#) by [H.G.Muller](#), [CCC](#), November 06, 2011
4. [^](#) [The Joker Chess Engine](#)
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