

[Home](#) \* [People](#) \* **Mario Carbonell Martinez**

## Table of Contents

[Forum Posts](#)

[External Links](#)

[References](#)

[What links here?](#)

**Mario Raúl Carbonell Martínez,** <sup>[1]</sup>

a Spanish chess player affiliated with *Club de Ajedrez Gambito de Valencia* <sup>[2]</sup>, computer scientist and [AI](#) programmer, and former computer chess programmer. Along with [German Blanquer](#) and [Alvaro Benlloch](#), Mario Carbonell Martinez is co-author of the chess engine [Killer](#) <sup>[3]</sup>, which regularly played the [Spanish Computer Chess Championship](#) in the 90s. He further organized the [2nd Spanish Computer-Chess Championship 1994](#) in [Valencia](#) <sup>[4]</sup>.

## Forum Posts

- [One idea to solve chess?](#) by [Mario Carbonell Martinez](#), [CCC](#), December 13, 2017

## External Links

- [Carbonell Martinez, Mario Raul FIDE Chess Profile](#)
- [Mario Raul Carbonell Martinez chess games - 365Chess.com](#)

## References

1. <sup>^</sup> [Spanish naming customs from Wikipedia](#)
2. <sup>^</sup> [Club de Ajedrez Gambito de Valencia | Facebook](#)
3. <sup>^</sup> [Josep Parés](#), [Teresa Canela](#) (1993). *Report on the 1st Spanish Computer-Chess Championship*. [ICCA Journal](#), Vol. 16, No. 4
4. <sup>^</sup> [One idea to solve chess?](#) by [Mario Carbonell Martinez](#), [CCC](#), December 13, 2017

## What links here?

Page	Date Edited
<a href="#">AlphaZero</a>	Feb 10, 2018
<a href="#">Álvaro Benlloch</a>	Dec 15, 2017
<a href="#">Engines</a>	Mar 10, 2018
<a href="#">German Blanquer</a>	Dec 15, 2017
<a href="#">Killer</a>	Dec 15, 2017
<a href="#">Killer (NL)</a>	Dec 15, 2017
<a href="#">Mario Carbonell Martinez</a>	Dec 15, 2017
<a href="#">People</a>	Feb 28, 2018
<a href="#">SCCC 1993</a>	Dec 15, 2017
<a href="#">SCCC 1994</a>	Dec 15, 2017
<a href="#">SCCC 1996</a>	Dec 15, 2017
<a href="#">SCCC 1998</a>	Dec 15, 2017

[Up one level](#)