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NoonianChess,

a [Chess Engine Communication Protocol](#) compliant chess program by [Charles Roberson](#), developed in the 90s and first released in 1999 ^[1]. NoonianChess [represents the board](#) with a [64 element array](#) and two [piece-lists](#) ^[2]. Its [search](#) applies [fractional extensions](#) ^[3], and its [evaluation](#) features [king safety](#) considering [piece tropism](#) and adjacent [open files](#), [pawn structure](#), in particular [backward](#), [isolated](#), and [passed pawns](#) including [blockade of the stop](#) and [Tarrasch rule](#), [trapped knight](#) and [loose piece penalty](#) ^[4].

Tournament Play

NoonianChess participated at the [WCCC 2002](#) in [Maastricht](#) over the board, and further played multiple [CCT Tournaments](#), the [ACCA 2007](#) and [ACCA 2008 Americas' Computer Chess Championships](#), and four times the [ACCA World Computer Rapid Chess Championships](#), [WCRCC 2007](#), [WCRCC 2008](#), [WCRCC 2009](#) and [WCRCC 2010](#).

Selected Games

[WCCC 2002](#), round 4, [PostModernist](#) - [NoonianChess](#) ^[5] ^[6]

[Event "WCCC 2002"]
[Site "Maastricht, The Netherlands"]
[Date "2002.07.08"]
[Round "4"]
[White "PostModernist"]
[Black "NoonianChess"]
[Result "1/2-1/2"]

1.e4 c5 2.Nc3 Nc6 3.Nf3 g6 4.d4 cxd4 5.Nxd4 Bg7 6.Be3 Nf6 7.Bc4 Qa5 8.
O-O O-O
9.Bb3 d6 10.h3 Bd7 11.f4 Nxd4 12.Bxd4 Bc6 13.Nd5 Qd8 14.f5 Nxe4 15.fxg
6 hxg6
16.Bxg7 Kxg7 17.Qd4+ Nf6 18.Nxf6 exf6 19.Rad1 Re8 20.Rf2 d5 21.Rdf1 Re
6 22.Rd1
Qa5 23.Bxd5 Rd8 24.c4 Qxa2 25.Qc3 Bxd5 26.b3 Qa6 27.cxd5 Re5 28.Rfd2 Q
b6+ 29.Kh2
Re3 30.Qa1 Rxb3 31.d6 a5 32.Qa2 Rd7 33.Rd4 Rb2 34.Qa3 Qb5 35.Rd5 Qe2 3
6.Qg3 a4
37.Re1 Qc4 38.Red1 b5 39.R1d4 Qe2 40.Rd3 b4 41.Re3 Qc4 42.Ra5 Qc2 43.R
a8 g5
44.Ree8 Qh7 45.Rxa4 Rd2 46.Rxb4 R7xd6 47.Rb7 Qf5 48.Rbb8 Qh7 49.Rb7 Rd
7 50.Rxd7
Rxd7 51.Qa3 Qd3 52.Qf8+ Kh7 53.Qg8+ Kh6 54.Qh8+ Kg6 55.Qg8+ Kh6 56.Qh8
+ Kg6
57.Qg8+ Kh6 58.Qh8+ 1/2-1/2

See also

- [Ares](#)
- [Star Trek](#)
- [Telepath](#)

Forum Posts

- [New WinBoard Engine "Noonian Chess 2.7" !](#) by [Frank Quisinsky](#), [Winboard Forum](#), February 06, 2000
- [New version of NoonianChess Rev 3.0](#) by [Charles Roberson](#), [Winboard Forum](#), July 01, 2001
- [New version of NoonianChess available](#) by [Charles Roberson](#), [Winboard Forum](#), February 18, 2001
- [NoonianChess version 3.2c](#) by [Charles Roberson](#), [Winboard Forum](#), May 07, 2002
- [NoonianChess 3.2.06 contents](#) by [Charles Roberson](#), [Winboard Forum](#), May 14, 2002
- [CCT5 & NoonianChess](#) by [Charles Roberson](#), [CCC](#), January 25, 2003 » [CCT5](#)
- [Re: Speedup with bitboards on 64-bit CPUs](#) by [Charles Roberson](#), [CCC](#), April 27, 2007

External Links

Chess Engine

- [NoonianChess' ICGA Tournaments](#)
- [The chess games of NoonianChess](#) from [chessgames.com](#)
- [Downloads](#) from [RWBC](#) by [Günther Simon](#) - NoonianChess 3.206
- [NoonianChess](#) from [WBEC Ridderkerk](#)
- [NoonianChess 3206P2](#) in [CCRL 40/4](#)
- [NoonianChess Competes in World Chess Championships](#) (pdf), Interface, Vol. 2, December 2003, The Computing Sciences Department of [Elon University](#)

Misc

- [Noonien Soong - List of Star Trek characters \(N-S\) from Wikipedia](#) ^[7]
- [Noonian Soong - Memory Alpha, the Star Trek Wiki](#)
- [Noonien Soong - Memory Beta, non-canon Star Trek Wiki](#)
- [Khan Noonien Singh from Wikipedia](#)
- [Noonian sector - Wookieepedia, the Star Wars Wiki](#)
- [Noonian system - Wookieepedia, the Star Wars Wiki](#)
- [Troyk-estra](#) live at [Ronnie Scotts](#) - Noonian, March 12, 2012, [YouTube](#) Video

References

1. [^](#) [NoonianChess](#) from [WBEC Ridderkerk](#)
2. [^](#) [Re: Speedup with bitboards on 64-bit CPUs](#) by [Charles Roberson](#), [CCC](#), April 27, 2007
3. [^](#) [New version of NoonianChess Rev 3.0](#) by [Charles Roberson](#), [Winboard Forum](#), July 01, 2001
4. [^](#) [NoonianChess 3.2.06 contents](#) by [Charles Roberson](#), [Winboard Forum](#), May 14, 2002
5. [^](#) [Maastricht 2002 - Chess - Round 4 - Game 5 \(ICGA Tournaments\)](#)
6. [^](#) [Re: Round 4 position \(PM-NoonianChess\)](#) by [Will Singleton](#), [CCC](#), July 08, 2002
7. [^](#) [Star Trek: The Next Generation](#), [Noonien Soong](#), human [cyberneticist](#) who created [Data](#)

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CCT9	Aug 25, 2013
Charles Roberson	Jan 7, 2016
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