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Popochin,

a free [Winboard](#) compatible chess engine by [Miguel Izquierdo](#), first released in February 2005 and initially based on [TSCP](#) by [Tom Kerrigan](#) ^[1].

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- [New engine: Popochin v1.0 from Spain](#) by [Leo Dijkman](#), [Winboard Forum](#), February 18, 2005

External Links

- [Engine Download List](#) from [Ron Murawski's Computer Chess Wiki](#)

- [Popochin 3.2](#) in [CCRL 40/40](#)
- [Popochin 3.2](#) in [KCEC](#)

References

1. [^] [New engine: Popochin v1.0 from Spain](#) by [Leo Dijksman](#), [Winboard Forum](#), February 18, 2005

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DanaSah	Oct 9, 2017
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