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PyChess GUI <sup>[4]</sup>

## PyChess,

a free, [open source chess GUI](#) and engine, distributed under the [GNU Public License](#), both written in [Python](#). [Thomas Dybdahl Ahle](#) started the project in 2006, with [Bajusz Tamás](#) and [Justin Blanchard](#) contributing in the meantime <sup>[1]</sup>.

The GUI uses [PyGTK](#) and was originally developed for [GNOME](#), compliant with its [Human Interface Guidelines](#), but runs well under all other [Linux](#) desktops, and since PyChess **0.12 Anderssen rc4** released in August 2015, in parts rewritten to Python 3 [threading](#) <sup>[2]</sup>, also under [Windows](#) <sup>[3]</sup>. PyChess allows playing with the build in engine, with [UCI](#) and [Chess Engine Communication Protocol](#) compliant chess engines, or can act as online client of the [Free Internet Chess Server](#) (FICS). Further, PyChess supports many [chess variants](#).

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## Chess Variants

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  - [Chess960](#) or Fischer Random Chess (FRC)
  - [Crazyhouse](#)
  - [Makruk](#), the Thai version of Chess.
  - [Suicide Chess](#) (Losing Chess)
- and more

## See also

- [Acronym](#)
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## Forum Posts

### 2010 ...

- [Re: Python chess engine](#) by Justin Blanchard, [CCC](#), September 22, 2010
- [PyChess Anderssen 0.12 beta1 released](#) by [Bajusz Tamás](#), [CCC](#), March 21, 2013

### 2015 ...

- [PyChess - the greatest chess interface for Linux](#) by [Lanzo Nazaire](#), [CCC](#), April 11, 2015
- [PyChess 0.12rc4](#) by [Bajusz Tamás](#), [CCC](#), August 18, 2015
- [PyChess Anderssen 0.12 rc5](#) by [Bajusz Tamás](#), [CCC](#), September 17, 2015
- [PyChess Anderssen 0.12 released](#) by [Bajusz Tamás](#), [CCC](#), October 24, 2015
- [PyChess Anderssen 0.12.1 released](#) by [Bajusz Tamás](#), [CCC](#), December 07, 2015
- [PyChess Anderssen 0.12.2 released](#) by [Bajusz Tamás](#), [CCC](#), January 31, 2016
- [PyChess built in engine infos?](#) by [Günther Simon](#), [CCC](#), May 12, 2016
- [PyChess 0.12.4](#) by [Bajusz Tamás](#), [CCC](#), June 25, 2016
- [PyChess 0.99.0](#) by [Bajusz Tamás](#), [CCC](#), September 12, 2017
- [PyChess 0.99.1](#) by [Bajusz Tamás](#), [CCC](#), December 26, 2017

## External Links

- [PyChess - news](#)

- [PyChess - Features](#)
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- [PyChess - download](#)
- [PyChess from Wikipedia](#)
- [pychess - pygtk chess client - Google Project Hosting](#)
- [pychess/pychess · GitHub](#)

## References

1. [^ Re: Chess Engine Update Information: August 25, 2016](#) by [Justin Blanchard](#), [CCC](#), August 26, 2016
2. [^ 17.1. threading — Thread-based parallelism — Python 3.4.3 documentation](#)
3. [^ PyChess 0.12rc4](#) by [Bajusz Tamás](#), [CCC](#), August 18, 2015
4. [^ PyChess screenshot](#) User playing [Crafty](#), from [PyChess from Wikipedia](#), Source [About PyChess](#) by Matthew Gatto, January 4, 2011.

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