

## Table of Contents

[See also](#)

[External Links](#)

[Chess Engine](#)

[Misc](#)

[References](#)

[What links here?](#)

[Home](#) \* [Engines](#) \* **Sharky**

**Sharky**,

a chess program written by [John Kominek](#), competing the [10th World Computer Chess Championship, 2002](#) in [Maastricht](#). Sharky used some kind of [best-first](#) search, but suffered from allocating too much [memory](#) on the fast machines during the Championship, yielding in huge slowdown of the program due to swapping of [memory pages](#) from and to disk <sup>[1]</sup>.

## See also

- [Fish](#)
- [Shark](#)

## External Links

### Chess Engine

- [Sharky's ICGA Tournaments](#)

### Misc

- [Shark from Wikipedia](#)

## References

1. [^ Re: Poor Sharky without a single W or even D](#) by [Dann Corbit](#), [CCC](#), July 11, 2002

## What links here?

Page

[Engines](#)

[John Kominek](#)

[Shark NL](#)

[Sharky](#)

[WCCC 2002](#)

Date Edited

Mar 10, 2018

Dec 30, 2016

Aug 7, 2015

Jan 7, 2016

Nov 24, 2017

[Up one level](#)