

Table of Contents

[Events](#)

[See also](#)

[Publications](#)

[External links](#)

[What links here?](#)

[Home](#) * [Organizations](#) * **TCGA**

The **TCGA**, the **Taiwan Computer Game Association**, was founded in 2011/6 by Taiwan computer games researchers to organize events for computer programs and to facilitate the sharing of technical knowledge. Every year, TCGA hold series events, such as Computer Game Workshop, Computer Tournaments, and Man-Machine Tournaments.

Events

Event	Date	Place	Host	Site
TCGA 2011	6/25-6/26	Tainan	Chang Jung Christian University and National University of Tainan	link
TCGA 2012	6/30-7/1	Hualien	National Dong Hwa University	link
TCGA 2013	6/29-6/30	Hsinchu	National Chiao Tung University	link
TCGA 2014	6/27-6/28	Taipei	National Taiwan Normal University	link

See also

- [TAAI](#)

Publications

- [Ching-Nung Lin](#), [Shi-Jim Yen](#) (2014). *The Best-of-Seven Human vs. Computer Go Competition in TCGA 2013*. [ICGA Journal](#), Vol 37, No. 1

External links

- [Taiwan Computer Game Association](#)

What links here?

Page	Date Edited
Chu-Hsuan Hsueh	Jul 19, 2017
Conferences	Dec 18, 2017
Hsuan-Chen Shih	Jan 21, 2017
Nonogram	Jan 8, 2017
Organizations	Jul 19, 2017
Shi-Jim Yen	Jul 22, 2017
TAAI	Dec 8, 2014
TCGA	Jan 21, 2017
TCGA 2011	Dec 8, 2014
TCGA 2012	Jan 21, 2017
TCGA 2014	Dec 18, 2016
Tournaments	Dec 21, 2017

[Up one level](#)