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Ivory-billed Woodpecker ^[2]

Woodpecker, a [Chess Engine Communication Protocol](#) compliant [open source chess program](#) by [Evgeniy Korniloff](#), written in [C](#), first released in 2007 as a branch of [OBender 3.1.0](#), with almost the same [board representation](#) but using some [bitboards](#) for pawn and [evaluation](#) stuff, for instance concerning (open) [diagonals](#) and [files](#). Woodpecker further uses [centipawn](#) resolution instead of OBender's [millipawns](#) ^[1].

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- [Silent updates to Woodpecker and OBender](#) by [Tony Mokonen](#), [CCC](#), June 07, 2010

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- [Woodpecker from Wikipedia](#)
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- [Woody Woodpecker from Wikipedia](#)
- [Duga radar from Wikipedia](#)

References

1. [^] chess.h from woodpecker 0.1 fixed gcc src, [Index of /chess/engines/Jim Ablett/WOODPECKER](#) by [Jim Ablett](#), hosted by [Kirill Kryukov](#)
2. [^] [Ivory-billed Woodpecker](#), *Campephilus principalis*, [woodcut](#) or [engraving](#) from [Elliott Coues \(1872\)](#). [Key to North American Birds](#), originally from [Brehms Tierleben](#), [Wikimedia Commons](#)

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