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The **World Chess Software Championship** (WCSC) is an annual event organized by the [ICGA](#), where computer [chess engines](#) compete against each other on uniform platform. The World Chess Software Championship was a result of the discussions on the requirements imposed on programs participating in a [World Computer Chess Championship](#). During the preparations for the [17th WCCC](#) in Pamplona there was a long lasting and serious discussion on [number of cores to be allowed](#) to participate.

## Announcement

In September 2009, the [ICGA](#) announced following decision <sup>[1]</sup>:

As a result of this input from the participants the ICGA has decided upon the following for the 2010 WCCC and subsequent years:

1. The [World Computer Chess Championship](#) for the [Shannon Trophy](#) will be contested by teams who have **no** Restriction placed on them as to their choice of hardware.
2. A new tournament will be introduced called the "World Chess Software Championship" to be held at the same location and during the same period as the WCCC. This will be a uniform platform event using computers loaned by the host organisation. In each game played in this tournament the two computers will be, so far as is possible, identical with respect to their hardware capabilities: number of cores, processor speed, memory size.
3. Participants may compete in either or both of these tournaments for a single entry fee.
4. The time control for the WCCC will be such as to aim for a 4-hour

playing session, namely all moves in 1 hour 45 minutes plus an increment of 15 seconds per move.

5. The time limit for the WCSC will be such as to aim for a 2-hour playing session, namely all moves in 45 minutes plus an increment of 15 seconds per move.
6. The WCCC will be an 11-round Swiss System event if there are more than 12 entries, otherwise an all-play-all event.
7. The number of rounds for the WCSC will be decided according to the number of entries in both events but there will be at least 9 rounds in the WCSC.
8. There will as usual be a rest day for an excursion and time set aside for the speed championship.

[David Levy](#)

President ICGA

## Editions

Edition	Event	Origin	ICGA	Participants	Champion
1st	<a href="#">WCSC 2010 JAIST, Kanazawa</a>	<a href="#">Japan</a>	<a href="#">Kanazawa 2010</a>	9	<a href="#">Shredder</a>
2nd	<a href="#">WCSC 2011 Tilburg University, Tilburg</a>	<a href="#">The Netherlands</a>	<a href="#">Tilburg 2011</a>	5	<a href="#">Hiares</a>
3rd	<a href="#">WCSC 2013 Keio University Kyosei-kan, Yokohama</a>	<a href="#">Japan</a>	<a href="#">Yokohama 2013</a>	6	<a href="#">Hiares</a>
4th	<a href="#">WCSC 2015 Leiden University, Leiden</a>	<a href="#">The Netherlands</a>	<a href="#">Leiden 2015</a>	8	<a href="#">Shredder</a>
5th	<a href="#">WCSC 2016 Leiden University, Leiden</a>	<a href="#">The Netherlands</a>	<a href="#">WCSC 2016</a>	7	<a href="#">Komodo</a>
6th	<a href="#">WCSC 2017 Leiden University, Leiden</a>	<a href="#">The Netherlands</a>		7	<a href="#">Shredder</a>

7th      [WCSC 2018 Stockholm](#)   [Sweden](#)

## See also

- [Computer Olympiad](#)
- [World Computer Chess Championship](#)
- [World Microcomputer Chess Championship](#)

## Postings

- [WCCC 2010](#) by [Harvey Williamson](#), [Hiarcs Forum](#), September 28, 2009
- [2017 Events in Leiden](#) by [Jan Krabbenbos](#), [ICGA](#), April 22, 2017
- [World Computer Chess Championships 2018 – Tournament schedule](#) by [Mark Lefler](#) on behalf of [David Levy](#), [ICGA](#), February 25, 2018

## References

1. <sup>^</sup> [WCCC 2010](#) by [Harvey Williamson](#), [Hiarcs Forum](#), September 28, 2009

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