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XChess Logo ^[2]

Xchess,

a commercial chess program with [3D graphics board](#) for the [Atari ST](#) by chess programmer [Bert van der Liet](#) and graphic artist Karin van Bodegraven, released in 1986.

XChess is based on the chess engine [SCHK-Y](#), written in [C](#) and [68000 assembly](#), which played the [DOCCC 1986](#) ^[1].

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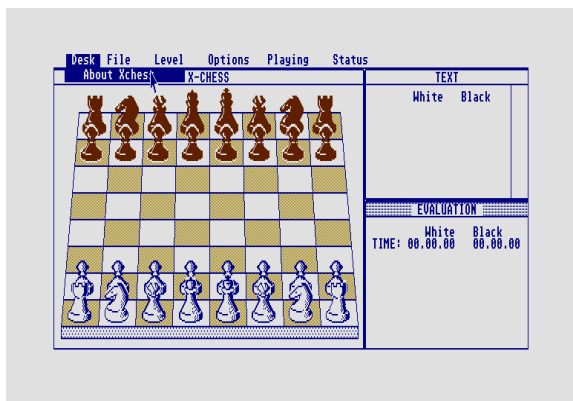
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Screen Shot



Xchess [3D graphics board](#) ^[3]

See also

- [EXchess](#)
- [SCHK-Y](#)
- [xChess \(GUI\)](#) ^[4]

External Links

- [Atari ST Xchess](#) from [Atari Mania](#)

References

1. [^] [12-1986, toernooibulletin van het Nederlands kampioenschap computerschaak 1986.pdf](#) hosted by [Hein Veldhuis](#)
2. [^] [Atari ST Xchess](#) from [Atari Mania](#)
3. [^] [Submitting disk images to AtariMania](#) by Dragonstomper, AtariAge Forums, August 23, 2012
4. [^] [xChess: Home](#)

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